

## ABSTRACT OF THE DISCLOSURE

A plurality of horse racing game machines (1a, 1b, ... 1n) and a control unit (2) for controlling game execution states of the horse racing game machines (1a, 1b, ... 1n) are connected via a communication line (L). The control unit (2) provides the horse racing game machines for performing the race with part or the entirety of game-related data required for executing the game. The race is simultaneously held at the horse racing game machines (1a, 1b, ... 1n). Execution states of the race and betting odds generated at all the horse racing game machines (1a, 1b, ... 1n) are collected by the control unit (2). At the same time, the collected race execution states and integrated betting odds are presented in real time to the players surrounding all the horse racing game machines (1a, 1b, ... 1n) using synthesized speech.